

9 Union Find

Union Find Data Structure \mathcal{P} : Maintains a partition of **disjoint** sets over elements.

- ▶ \mathcal{P} . **makeset**(x): Given an element x , adds x to the data-structure and creates a singleton set that contains only this element. Returns a locator/handle for x in the data-structure.
- ▶ \mathcal{P} . **find**(x): Given a handle for an element x ; find the set that contains x . Returns a representative/identifier for this set.
- ▶ \mathcal{P} . **union**(x, y): Given two elements x , and y that are currently in sets S_x and S_y , respectively, the function replaces S_x and S_y by $S_x \cup S_y$ and returns an identifier for the new set.

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Applications:

- ▶ Keep track of the connected components of a dynamic graph that changes due to insertion of nodes and edges.
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Algorithm 20 Kruskal-MST($G = (V, E), w$)

```
1:  $A \leftarrow \emptyset$ ;  
2: for all  $v \in V$  do  
3:    $v.\text{set} \leftarrow \mathcal{P}.\text{makeset}(v.\text{label})$   
4: sort edges in non-decreasing order of weight  $w$   
5: for all  $(u, v) \in E$  in non-decreasing order do  
6:   if  $\mathcal{P}.\text{find}(u.\text{set}) \neq \mathcal{P}.\text{find}(v.\text{set})$  then  
7:      $A \leftarrow A \cup \{(u, v)\}$   
8:      $\mathcal{P}.\text{union}(u.\text{set}, v.\text{set})$ 
```

List Implementation

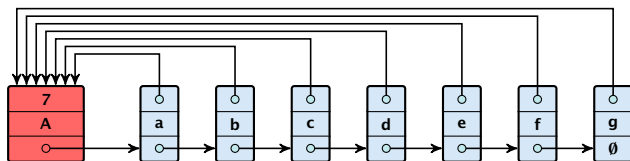
- ▶ The elements of a set are stored in a list; each node has a backward pointer to the head.
- ▶ The head of the list contains the identifier for the set and a field that stores the size of the set.



- ▶ `makeset(x)` can be performed in constant time.
- ▶ `find(x)` can be performed in constant time.

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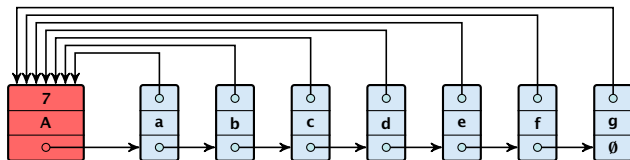
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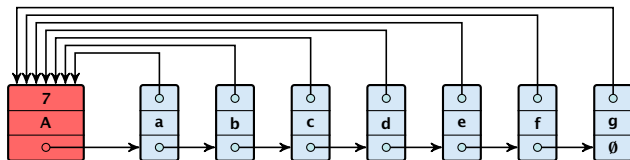
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List Implementation

union(x, y)

- ▶ Determine sets S_x and S_y .
- ▶ Traverse the smaller list (say S_y), and change all backward pointers to the head of list S_x .
- ▶ Insert list S_y at the head of S_x .
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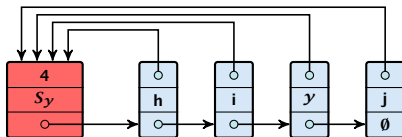
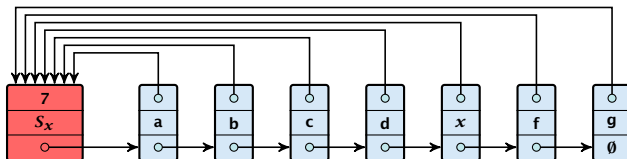
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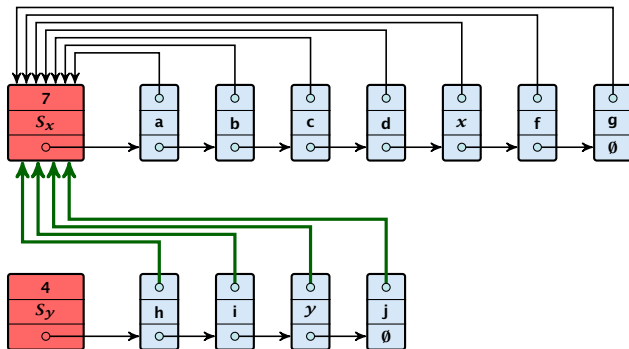
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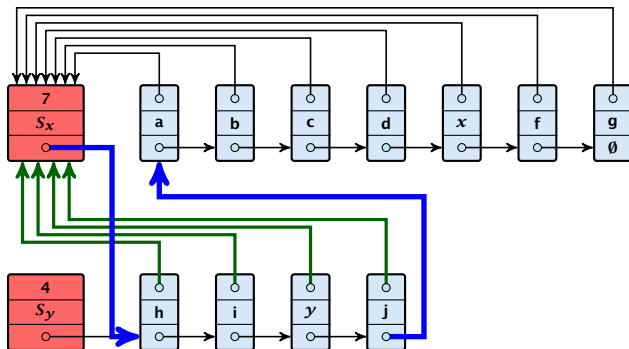
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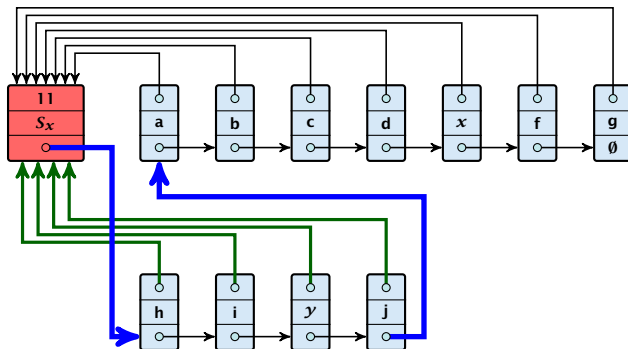
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Running times:

- ▶ $\text{find}(x)$: constant
- ▶ $\text{makeset}(x)$: constant
- ▶ $\text{union}(x, y)$: $\mathcal{O}(n)$, where n denotes the number of elements contained in the set system.

List Implementation

Lemma 1

The list implementation for the ADT union find fulfills the following amortized time bounds:

- ▶ $\text{find}(x): \mathcal{O}(1)$.
- ▶ $\text{makeset}(x): \mathcal{O}(\log n)$.
- ▶ $\text{union}(x, y): \mathcal{O}(1)$.

The Accounting Method for Amortized Time Bounds

- ▶ There is a bank account for every element in the data structure.
- ▶ Initially the balance on all accounts is zero.
- ▶ Whenever for an operation the amortized time bound exceeds the actual cost, the difference is credited to some bank accounts of elements involved.
- ▶ Whenever for an operation the actual cost exceeds the amortized time bound, the difference is charged to bank accounts of some of the elements involved.
- ▶ If we can find a charging scheme that guarantees that balances always stay positive the amortized time bounds are proven.

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List Implementation

- ▶ For an operation whose actual cost exceeds the amortized cost we charge the **excess** to the elements involved.
- ▶ In total we will charge at most $\mathcal{O}(\log n)$ to an element (regardless of the request sequence).
- ▶ For each element a makeset operation occurs as the first operation involving this element.
- ▶ We inflate the amortized cost of the makeset-operation to $\Theta(\log n)$, i.e., at this point we fill the bank account of the element to $\Theta(\log n)$.
- ▶ Later operations charge the account but the balance never drops below zero.

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makeSet(x) : The actual cost is $\mathcal{O}(1)$. Due to the cost inflation the amortized cost is $\mathcal{O}(\log n)$.

find(x) : For this operation we define the amortized cost and the actual cost to be the same. Hence, this operation does not change any accounts. Cost: $\mathcal{O}(1)$.

union(x, y):

Let S_x and S_y be the sets of nodes and rank of x and y respectively.

Case 1: $|S_x| \leq |S_y|$. The actual cost is $\mathcal{O}(|S_x| \log |S_x|)$.

Case 2: $|S_x| > |S_y|$. The smaller set S_y is merged into the larger set S_x and the rank of S_x is incremented by $\log |S_x|$. The actual cost is $\mathcal{O}(|S_x| \log |S_x|)$.

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- ▶ If $S_x = S_y$ the cost is constant; no bank accounts change.
- ▶ Otw. the actual cost is $\mathcal{O}(\min\{|S_x|, |S_y|\})$.
- ▶ Assume wlog. that S_x is the smaller set; let c denote the hidden constant, i.e., the actual cost is at most $c \cdot |S_x|$.
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Lemma 2

An element is charged at most $\lfloor \log_2 n \rfloor$ times, where n is the total number of elements in the set system.

Proof.

Whenever an element x is charged the number of elements in x 's set doubles. This can happen at most $\lfloor \log n \rfloor$ times. \square

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Implementation via Trees

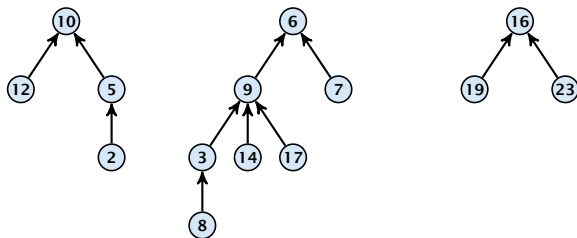
- ▶ Maintain nodes of a set in a tree.
- ▶ The root of the tree is the label of the set.
- ▶ Only pointer to parent exists; we cannot list all elements of a given set.
- ▶ Example:



Set system $\{2, 5, 10, 12\}$, $\{3, 6, 7, 8, 9, 14, 17\}$, $\{16, 19, 23\}$.

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- ▶ Create a singleton tree. Return pointer to the root.
- ▶ Time: $\mathcal{O}(1)$.

find(x)

Return pointer to the root of the tree containing element x .

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find(x)

Start by returning x as the root. If x is not the root, then return the root of the tree containing x . This is done by following the parent pointers until the root is reached.

Implementation via Trees

makeiset(x)

- ▶ Create a singleton tree. Return pointer to the root.
- ▶ Time: $\mathcal{O}(1)$.

find(x)

- ▶ Start at element x in the tree. Go upwards until you reach the root.
- ▶ Time: $\mathcal{O}(\text{level}(x))$, where $\text{level}(x)$ is the distance of element x to the root in its tree. **Not constant.**

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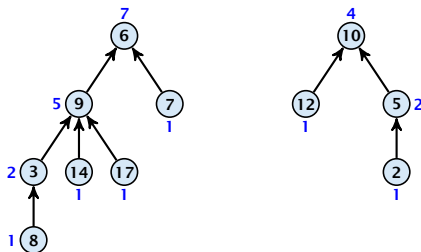
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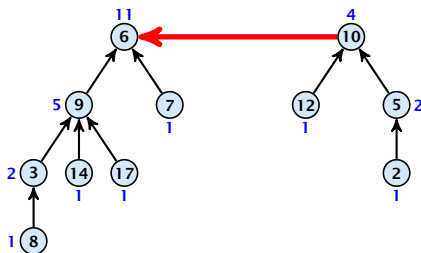


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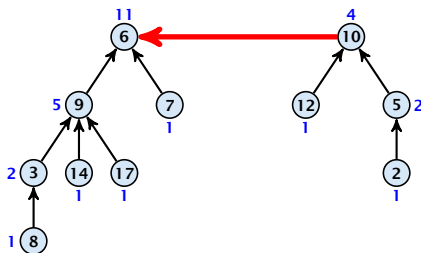


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- ▶ Time: constant for $\text{link}(a, b)$ plus two find-operations.

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The running time (non-amortized!!!) for $\text{find}(x)$ is $\mathcal{O}(\log n)$.

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- ▶ After that the value of $\text{size}(c)$ stays fixed, while the value of $\text{size}(p)$ may still increase.
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- ▶ Hence, at any point in time a tree fulfills $\text{size}(p) \geq 2 \text{size}(c)$, for any pair of nodes (p, c) , where p is a parent of c .



Path Compression

find(x):

- ▶ Go upward until you find the root.
- ▶ Re-attach all visited nodes as children of the root.
- ▶ Speeds up successive find-operations.



Time complexity of find is now only an upper bound on the size of the tree.

Path Compression

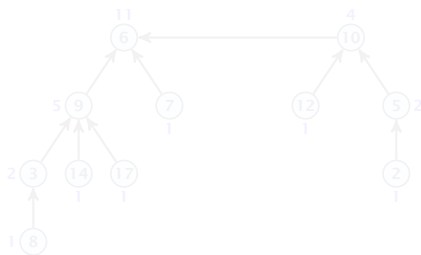
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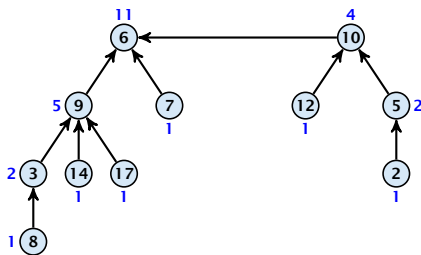
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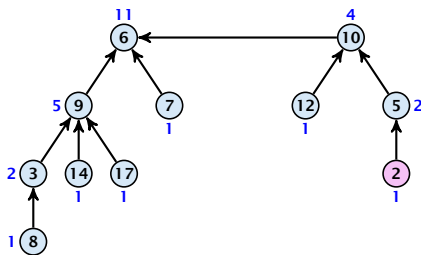


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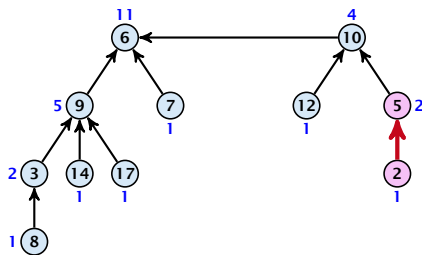


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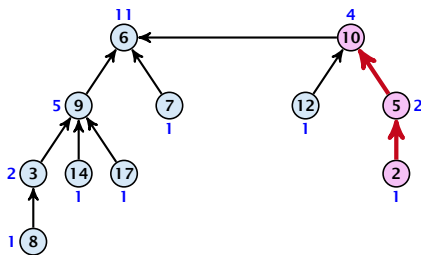


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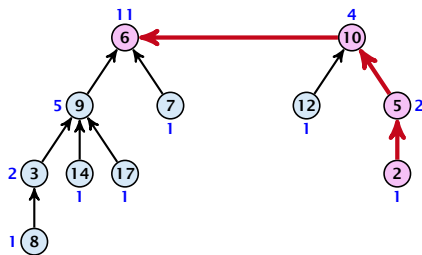


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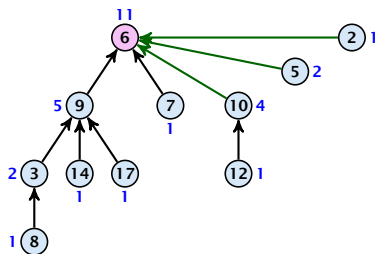


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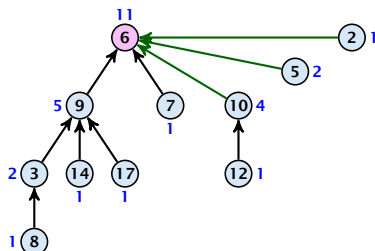


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Amortized Analysis

Definitions:

$size(v)$: The number of nodes that were in the sub-tree rooted at v when it became the child of another node (or the number of nodes if v is the root).

$rank(v) = \lceil \log(size(v)) \rceil$.

$\Rightarrow size(v) \leq 2^{rank(v)}$.

Lemma 4

The rank of a parent must be strictly larger than the rank of a child.

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Amortized Analysis

Lemma 5

There are at most $n/2^s$ nodes of rank s .

Proof.

Let v be a node with the rank s node w . If w is the root of v 's subtree, then w is the root of v 's subtree.

Each node has at most one node of rank s during the running time of the algorithm.

This being because the rank sequence of the roots of the nodes is strictly increasing during the algorithm.

Therefore, there are at most $n/2^s$ nodes of rank s .

Every node with rank s has at least 2^s nodes of rank $s-1$ nodes in its subtree. □

Amortized Analysis

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Proof.

- ▶ Let's say a node v **sees** the rank s node x if v is in x 's sub-tree at the time that x becomes a child.
- ▶ A node v sees at most one node of rank s during the running time of the algorithm.
- ▶ This holds because the rank-sequence of the roots of the different trees that contains v during the running time of the algorithm is a strictly increasing sequence.
- ▶ Hence, every node *sees* at most one rank s node, but every rank s node is seen by at least 2^s different nodes. □

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Theorem 6

Union find with path compression fulfills the following amortized running times:

- ▶ $\text{makeset}(x) : \mathcal{O}(\log^*(n))$
- ▶ $\text{find}(x) : \mathcal{O}(\log^*(n))$
- ▶ $\text{union}(x, y) : \mathcal{O}(\log^*(n))$

Amortized Analysis

In the following we assume $n \geq 3$.

rank-group:

A node with rank r belongs to the rank-group 2^r .

The rank-group 2^r contains only nodes with rank $\geq r$.

rank r :

A rank-group 2^r contains at most

$\frac{n}{2^r}$ nodes, i.e., at most

$\frac{n}{2^r}$ nodes with rank $\geq r$.

Therefore, the total number of nodes with rank $\geq r$

is at most $\frac{n}{2^r}$.

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In the following we assume $n \geq 3$.

rank-group:

- ▶ A node with rank $\text{rank}(v)$ is in **rank group** $\log^*(\text{rank}(v))$.
- ▶ The rank-group $g = 0$ contains only nodes with rank 0 or rank 1.
- ▶ A rank group $g \geq 1$ contains ranks $\text{tow}(g-1) + 1, \dots, \text{tow}(g)$.
- ▶ The maximum non-empty rank group is $\log^*(\lfloor \log n \rfloor) \leq \log^*(n) - 1$ (which holds for $n \geq 3$).
- ▶ Hence, the total number of rank-groups is at most $\log^* n$.

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Amortized Analysis

Accounting Scheme:

• Create an account for every find-operation.

• Create an account for every node v .

The cost for a find-operation is equal to the length of the path traversed. We charge the cost for going from v to $\text{parent}[v]$ as follows:

• If $\text{parent}[v]$ is the root we charge the cost to the account.

• Otherwise:

• If the rank-number of $\text{rank}[v]$ is the same as that of $\text{rank}[\text{parent}[v]]$ (before starting path compression) we charge the cost to the node-account of v .

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- ▶ if $\text{parent}[v]$ is the root we charge the cost to the account of the find-operation
- ▶ if $\text{parent}[v]$ is not the root we charge the cost to the account of the find-operation and to the account of $\text{parent}[v]$. Before starting path compression we charge the cost to the account of $\text{parent}[v]$ and to the account of the find-operation. The cost of the path compression is charged to the account of the find-operation.

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- ▶ Otherwise we charge the cost to the find-account.

Observations:

A node will be charged at most by $\log_2(n)$ times when traversing the tree and at most $\log_2(n) - 1$ times when uncharging the tree again.

A node will be charged by a parent edge e if assigned to the left of the parent's left subtree.

The node that is to be charged will be in a larger subtree \rightarrow it will never be charged again.

The total charge made to a node in rank group p is at most $\log_2(n) - \log_2(p) = \log_2(n/p)$.

Observations:

- ▶ A find-account is charged at most $\log^*(n)$ times (once for the root and at most $\log^*(n) - 1$ times when increasing the rank-group).
- ▶ After a node v is charged its parent-edge is re-assigned. The rank of the parent strictly increases.
- ▶ After some charges to v the parent will be in a larger rank-group. $\Rightarrow v$ will never be charged again.
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Hence,

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Hence,

$$\sum_g n(g) \text{tow}(g) \leq n(0) \text{tow}(0) + \sum_{g \geq 1} n(g) \text{tow}(g)$$

For $g \geq 1$ we have

$$\begin{aligned}n(g) &\leq \sum_{s=\text{tow}(g-1)+1}^{\text{tow}(g)} \frac{n}{2^s} = \frac{n}{2^{\text{tow}(g-1)+1}} \sum_{s=0}^{\text{tow}(g)-\text{tow}(g-1)-1} \frac{1}{2^s} \\&\leq \frac{n}{2^{\text{tow}(g-1)+1}} \sum_{s=0}^{\infty} \frac{1}{2^s} \leq \frac{n}{2^{\text{tow}(g-1)+1}} \cdot 2 \\&\leq \frac{n}{2^{\text{tow}(g-1)}} = \frac{n}{\text{tow}(g)}.\end{aligned}$$

Hence,

$$\sum_g n(g) \text{tow}(g) \leq n(0) \text{tow}(0) + \sum_{g \geq 1} n(g) \text{tow}(g) \leq n \log^*(n)$$

Amortized Analysis

Without loss of generality we can assume that all makeset-operations occur at the start.

This means if we inflate the cost of makeset to $\log^* n$ and add this to the node account of v then the balances of all node accounts will sum up to a positive value (this is sufficient to obtain an amortized bound).

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The analysis is not tight. In fact it has been shown that the amortized time for the union-find data structure with path compression is $\mathcal{O}(\alpha(m, n))$, where $\alpha(m, n)$ is the inverse Ackermann function which grows a lot lot slower than $\log^* n$. (Here, we consider the average running time of m operations on at most n elements).

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$$A(x, y) = \begin{cases} y + 1 & \text{if } x = 0 \\ A(x - 1, 1) & \text{if } y = 0 \\ A(x - 1, A(x, y - 1)) & \text{otw.} \end{cases}$$

$$\alpha(m, n) = \min\{i \geq 1 : A(i, \lfloor m/n \rfloor) \geq \log n\}$$

- ▶ $A(0, y) = y + 1$
- ▶ $A(1, y) = y + 2$
- ▶ $A(2, y) = 2y + 3$
- ▶ $A(3, y) = 2^{y+3} - 3$
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