Weighted Bipartite Matching/Assignment

- Input: undirected, bipartite graph $G = L \cup R, E$.
- an edge $e = (\ell, r)$ has weight $w_e \ge 0$
- find a matching of maximum weight, where the weight of a matching is the sum of the weights of its edges

Simplifying Assumptions (wlog [why?]):

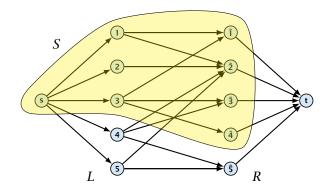
- assume that |L| = |R| = n
- ► assume that there is an edge between every pair of nodes $(\ell, r) \in V \times V$

Theorem 3 (Halls Theorem)

A bipartite graph $G = (L \cup R, E)$ has a perfect matching if and only if for all sets $S \subseteq L$, $|\Gamma(S)| \ge |S|$, where $\Gamma(S)$ denotes the set of nodes in R that have a neighbour in S.



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- Of course, the condition is necessary as otherwise not all nodes in S could be matched to different neighbours.
- ⇒ For the other direction we need to argue that the minimum cut in the graph G' is at least |L|.
 - Let S denote a minimum cut and let $L_S \cong L \cap S$ and $R_S \cong R \cap S$ denote the portion of S inside L and R_S respectively.
 - Clearly, all neighbours of nodes in *Ly* have to be in *S*, as otherwise we would cut an edge of infinite capacity.
 - This gives $R_S \geq |\Gamma(L_S)|$.
 - The size of the cut is $|L| |L_S| + |R_S|$.
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Idea:

We introduce a node weighting \vec{x} . Let for a node $v \in V$, $x_v \ge 0$ denote the weight of node v.

Suppose that the node weights dominate the edge-weights in the following sense: $(u, u) = a \cos \alpha \cos \alpha \cos \alpha$

- Let $H(\mathcal{R})$ denote the subgraph of G that only contains edges that are seen w.r.t. the node weighting \mathcal{K}_i i.e. edges e = (u, v) for which $w_i = x_i + x_i$.
- Try to compute a perfect matching in the subgraph *H*(*X*). If you are successful you found an optimal matching:



19 Weighted Bipartite Matching

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Reason:

• The weight of your matching M^* is

$$\sum_{(u,v)\in M^*} w_{(u,v)} = \sum_{(u,v)\in M^*} (x_u + x_v) = \sum_v x_v .$$

Any other matching M has

$$\sum_{(u,v)\in M} w_{(u,v)} \leq \sum_{(u,v)\in M} (x_u + x_v) \leq \sum_v x_v .$$



19 Weighted Bipartite Matching

What if you don't find a perfect matching?

Then, Halls theorem guarantees you that there is a set $S \subseteq L$, with $|\Gamma(S)| < |S|$, where Γ denotes the neighbourhood w.r.t. the subgraph $H(\vec{x})$.

Idea: reweight such that:

- the total weight assigned to nodes decreases
- the weight function still dominates the edge-weights

If we can do this we have an algorithm that terminates with an optimal solution (we analyze the running time later).

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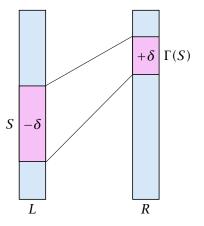
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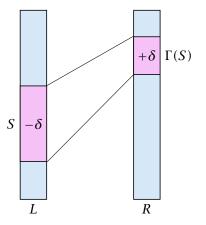
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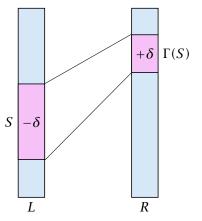
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- Only edges from S to R Γ(S) decrease in their weight.
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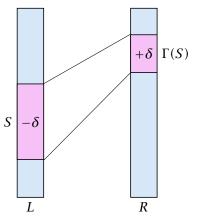
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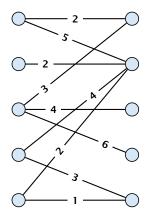
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Edges not drawn have weight 0.

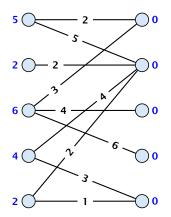




19 Weighted Bipartite Matching

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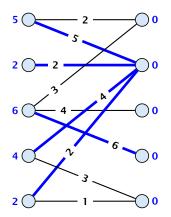




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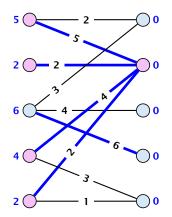
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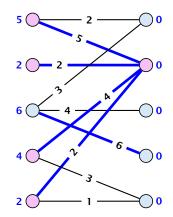
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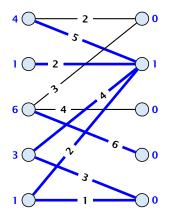


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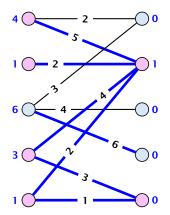
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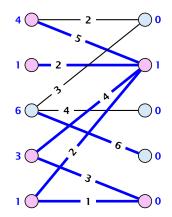
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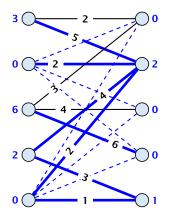


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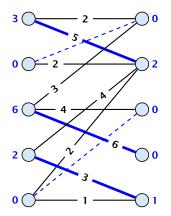
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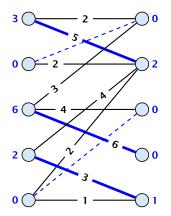
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How many iterations do we need?

- One reweighting step increases the number of edges out of S by at least one.
- Assume that we have a maximum matching that saturates the set $\Gamma(S)$, in the sense that every node in $\Gamma(S)$ is matched to a node in *S* (we will show that we can always find *S* and a matching such that this holds).
- ► This matching is still contained in the new graph, because all its edges either go between $\Gamma(S)$ and S or between L S and $R \Gamma(S)$.
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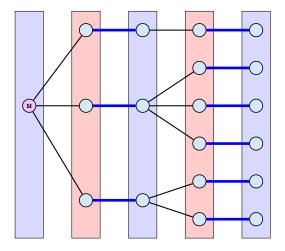


- We will show that after at most n reweighting steps the size of the maximum matching can be increased by finding an augmenting path.
- This gives a polynomial running time.



How to find an augmenting path?

Construct an alternating tree.



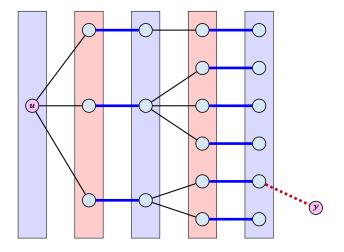


19 Weighted Bipartite Matching

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- Start on the left and compute an alternating tree, starting at any free node u.
- If this construction stops, there is no perfect matching in the tight subgraph (because for a perfect matching we need to find an augmenting path starting at u).
- The set of even vertices is on the left and the set of odd vertices is on the right and contains all neighbours of even nodes.
- All odd vertices are matched to even vertices. Furthermore, the even vertices additionally contain the free vertex u.
 Hence, |V_{odd}| = |Γ(V_{even})| < |V_{even}|, and all odd vertices are saturated in the current matching.

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- ► The current matching does not have any edges from V_{odd} to outside of L \ V_{even} (edges that may possibly be deleted by changing weights).
- After changing weights, there is at least one more edge connecting V_{even} to a node outside of V_{odd}. After at most n reweights we can do an augmentation.
- ► A reweighting can be trivially performed in time O(n²) (keeping track of the tight edges).
- An augmentation takes at most $\mathcal{O}(n)$ time.
- In total we otain a running time of $\mathcal{O}(n^4)$.
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