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- Choose path with maximum bottleneck capacity.
- Choose path with sufficiently large bottleneck capacity.
- Choose the shortest augmenting path.



12.3 Capacity Scaling

Intuition:

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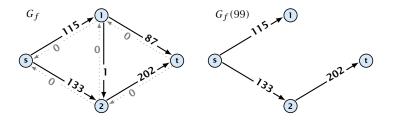


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12.3 Capacity Scaling

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Algorithm 45 maxflow(G, s, t, c) 1: foreach $e \in E$ do $f_e \leftarrow 0$; 2: $\Delta \leftarrow 2^{\lceil \log_2 C \rceil}$ 3: while $\Delta \ge 1$ do 4: $G_f(\Delta) \leftarrow \Delta$ -residual graph 5: **while** there is augmenting path P in $G_f(\Delta)$ **do** 6: $f \leftarrow \text{augment}(f, c, P)$ 7: $\text{update}(G_f(\Delta))$ 8: $\Delta \leftarrow \Delta/2$ 9: return f



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- therefore after the last phase there are no augmenting paths anymore
- this means we have a maximum flow.





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- in G_f this cut can have capacity at most $2m\Delta$.
- This gives me an upper bound on the flow that I can still add.



12.3 Capacity Scaling

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Theorem 4

We need $O(m \log C)$ augmentations. The algorithm can be implemented in time $O(m^2 \log C)$.

