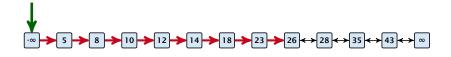
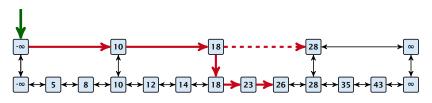
# Why do we not use a list for implementing the ADT Dynamic Set?

- time for search  $\Theta(n)$
- time for insert  $\Theta(n)$  (dominated by searching the item)
- time for delete  $\Theta(1)$  if we are given a handle to the object, otw.  $\Theta(n)$



How can we improve the search-operation?

#### Add an express lane:



Let  $|L_1|$  denote the number of elements in the "express lane", and  $|L_0|=n$  the number of all elements (ignoring dummy elements).

Worst case search time:  $|L_1| + \frac{|L_0|}{|L_1|}$  (ignoring additive constants)

Choose  $|L_1| = \sqrt{n}$ . Then search time  $\Theta(\sqrt{n})$ .



Add more express lanes. Lane  $L_i$  contains roughly every  $\frac{L_{i-1}}{L_i}$ -th item from list  $L_{i-1}$ .

#### Search(x) $(k + 1 \text{ lists } L_0, \ldots, L_k)$

- Find the largest item in list  $L_k$  that is smaller than x. At most  $|L_k| + 2$  steps.
- Find the largest item in list  $L_{k-1}$  that is smaller than x. At most  $\left\lceil \frac{|L_{k-1}|}{|L_k|+1} \right\rceil + 2$  steps.
- ▶ Find the largest item in list  $L_{k-2}$  that is smaller than x. At most  $\left\lceil \frac{|L_{k-2}|}{|L_{k-1}|+1} \right\rceil + 2$  steps.
- ► At most  $|L_k| + \sum_{i=1}^k \frac{L_{i-1}}{L_i} + 3(k+1)$  steps.

Choose ratios between list-lengths evenly, i.e.,  $\frac{|L_{i-1}|}{|L_i|} = r$ , and, hence,  $L_k \approx r^{-k}n$ .

Worst case running time is:  $\mathcal{O}(r^{-k}n+kr)$ . Choose  $r=n^{\frac{1}{k+1}}$ . Then

$$r^{-k}n + kr = \left(n^{\frac{1}{k+1}}\right)^{-k}n + kn^{\frac{1}{k+1}}$$
$$= n^{1-\frac{k}{k+1}} + kn^{\frac{1}{k+1}}$$
$$= (k+1)n^{\frac{1}{k+1}}.$$

Choosing  $k = \Theta(\log n)$  gives a logarithmic running time.

#### How to do insert and delete?

If we want that in  $L_i$  we always skip over roughly the same number of elements in  $L_{i-1}$  an insert or delete may require a lot of re-organisation.

Use randomization instead!

#### Insert:

- A search operation gives you the insert position for element x in every list.
- Flip a coin until it shows head, and record the number  $t \in \{1, 2, ...\}$  of trials needed.
- ▶ Insert x into lists  $L_0, \ldots, L_{t-1}$ .

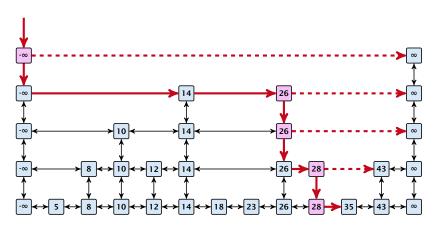
#### Delete:

- You get all predecessors via backward pointers.
- Delete x in all lists it actually appears in.

The time for both operations is dominated by the search time.

#### **Skip Lists**

#### Insert (35):



# **High Probability**

#### Definition 1 (High Probability)

We say a **randomized** algorithm has running time  $O(\log n)$  with high probability if for any constant  $\alpha$  the running time is at most  $\mathcal{O}(\log n)$  with probability at least  $1 - \frac{1}{n^{\alpha}}$ .

Here the  $\mathcal{O}$ -notation hides a constant that may depend on  $\alpha$ .

# **High Probability**

Suppose there are a polynomially many events  $E_1, E_2, \ldots, E_{\ell}$ ,  $\ell = n^c$  each holding with high probability (e.g.  $E_i$  may be the event that the i-th search in a skip list takes time at most  $\mathcal{O}(\log n)$ ).

Then the probability that all  $E_i$  hold is at least

$$\Pr[E_1 \wedge \cdots \wedge E_{\ell}] = 1 - \Pr[\bar{E}_1 \vee \cdots \vee \bar{E}_{\ell}]$$

$$\geq 1 - n^c \cdot n^{-\alpha}$$

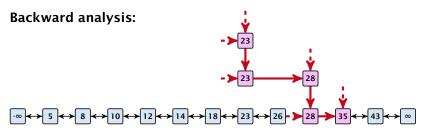
$$= 1 - n^{c - \alpha}.$$

This means  $\Pr[E_1 \wedge \cdots \wedge E_\ell]$  holds with high probability.

#### Lemma 2

A search (and, hence, also insert and delete) in a skip list with n elements takes time O(logn) with high probability (w. h. p.).

### **Skip Lists**



At each point the path goes up with probability 1/2 and left with probability 1/2.

We show that w.h.p:

- A "long" search path must also go very high.
- There are no elements in high lists.

From this it follows that w.h.p. there are no long paths.

$$\left(\frac{n}{k}\right)^k \le \binom{n}{k} \le \left(\frac{en}{k}\right)^k$$

$$\binom{n}{k} = \frac{n!}{k! \cdot (n-k)!} = \frac{n \cdot \ldots \cdot (n-k+1)}{k \cdot \ldots \cdot 1} \ge \left(\frac{n}{k}\right)^k$$

$$\binom{n}{k} = \frac{n \cdot \dots \cdot (n - k + 1)}{k!} \le \frac{n^k}{k!} = \frac{n^k \cdot k^k}{k^k \cdot k!}$$
$$= \left(\frac{n}{k}\right)^k \cdot \frac{k^k}{k!} \le \left(\frac{en}{k}\right)^k$$

Let  $E_{z,k}$  denote the event that a search path is of length z (number of edges) but does not visit a list above  $L_k$ .

In particular, this means that during the construction in the backward analysis we see at most k heads (i.e., coin flips that tell you to go up) in z trials.

 $\Pr[E_{z,k}] \leq \Pr[\text{at most } k \text{ heads in } z \text{ trials}]$ 

$$\leq \binom{z}{k} 2^{-(z-k)} \leq \left(\frac{ez}{k}\right)^k 2^{-(z-k)} \leq \left(\frac{2ez}{k}\right)^k 2^{-z}$$
 choosing  $k = y \log n$  with  $y \geq 1$  and  $z = (\beta + \alpha)y \log n$  
$$\leq \left(\frac{2ez}{k}\right)^k 2^{-\beta k} \cdot n^{-y\alpha} \leq \left(\frac{2ez}{2^\beta k}\right)^k \cdot n^{-\alpha}$$
 
$$\leq \left(\frac{2e(\beta + \alpha)}{2^\beta}\right)^k n^{-\alpha}$$
 now choosing  $\beta = 6\alpha$  gives

$$\leq \left(\frac{42\alpha}{64^{\alpha}}\right)^k n^{-\alpha} \leq n^{-\alpha}$$

for  $\alpha > 1$ .

So far we fixed  $k = y \log n$ ,  $y \ge 1$ , and  $z = 7\alpha y \log n$ ,  $\alpha \ge 1$ .

This means that a search path of length  $\Omega(\log n)$  visits a list on a level  $\Omega(\log n)$ , w.h.p.

Let  $A_{k+1}$  denote the event that the list  $L_{k+1}$  is non-empty. Then

$$\Pr[A_{k+1}] \le n2^{-(k+1)} \le n^{-(\gamma-1)}$$
.

For the search to take at least  $z=7\alpha y\log n$  steps either the event  $E_{z,k}$  or the even  $A_{k+1}$  must hold. Hence,

$$\Pr[\text{search requires } z \text{ steps}] \le \Pr[E_{z,k}] + \Pr[A_{k+1}]$$
  
  $\le n^{-\alpha} + n^{-(\gamma-1)}$ 

This means, the search requires at most z steps, w. h. p.