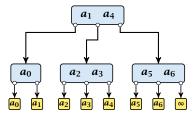
#### 4.5 Inserting into a (2, 3)-tree

Given a (2,3)-tree with n elements, and a sequence  $x_0 < x_1 < x_2 < \cdots < x_k$  of elements. We want to insert elements  $x_1, \dots, x_k$  into the tree  $(k \ll n)$ .

time:  $\mathcal{O}(\log n)$ ; work:  $\mathcal{O}(k \log n)$ 

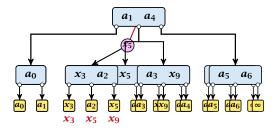


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5.8

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# Step 3



- each internal node is split into at most two parts
- each split operation promotes at most one element
- hence, on every level we want to insert at most one element per successor pointer
- we can use the same routine for every level

## 4.5 Inserting into a (2, 3)-tree

1. determine for every  $x_i$  the leaf element before which it has to be inserted

time:  $O(\log n)$ ; work:  $O(k \log n)$ ; CREW PRAM

all  $x_i$ 's that have to be inserted before the same element form a chain

2. determine the largest/smallest/middle element of every chain

time:  $\mathcal{O}(1)$ ; work:  $\mathcal{O}(k)$ ;

3. insert the middle element of every chain compute new chains time:  $\mathcal{O}(\log n)$ ; work:  $\mathcal{O}(k_i \log n)$ ;  $k_i$ = #inserted elements (computing new chains is constant time)

**4.** repeat Step 3 for logarithmically many rounds time:  $O(\log n \log k)$ ; work:  $O(k \log n)$ ;

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4.5 Inserting into a (2,3)-tree

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## 4.5 Inserting into a (2, 3)-tree

- ▶ Step 3, works in phases; one phase for every level of the tree
- Step 4, works in rounds; in each round a different set of elements is inserted

#### Observation

We can start with phase i of round r as long as phase i of round r-1 and (of course), phase i-1 of round r has finished.

This is called Pipelining. Using this technique we can perform all rounds in Step 4 in just  $O(\log k + \log n)$  many parallel steps.