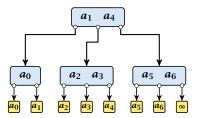
Given a (2,3)-tree with n elements, and a sequence $x_0 < x_1 < x_2 < \cdots < x_k$ of elements. We want to insert elements x_1, \ldots, x_k into the tree $(k \ll n)$.

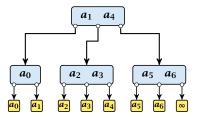
time: $O(\log n)$; work: $O(k \log n)$





▲ 個 ト ▲ 臣 ト ▲ 臣 ト 58/295

Given a (2, 3)-tree with n elements, and a sequence $x_0 < x_1 < x_2 < \cdots < x_k$ of elements. We want to insert elements x_1, \ldots, x_k into the tree $(k \ll n)$. time: $\mathcal{O}(\log n)$; work: $\mathcal{O}(k \log n)$





4.5 Inserting into a (2,3)-tree

▲ 個 ト ▲ 聖 ト ▲ 聖 ト 58/295

 determine for every x_i the leaf element before which it has to be inserted time: O(log n); work: O(k log n); CREW PRAM

all x_i 's that have to be inserted before the same element form a chain

2. determine the largest/smallest/middle element of every chain

- insert the middle element of every chain compute new chains time: O(log n); work: O(k_i log n); k_i= #inserted elements (computing new chains is constant time)
- **4.** repeat Step 3 for logarithmically many rounds time: $O(\log n \log k)$; work: $O(k \log n)$;



 determine for every x_i the leaf element before which it has to be inserted time: O(log n); work: O(k log n); CREW PRAM

all x_i 's that have to be inserted before the same element form a chain

2. determine the largest/smallest/middle element of every chain

- insert the middle element of every chain compute new chains time: O(log n); work: O(k_i log n); k_i= #inserted elements (computing new chains is constant time)
- 4. repeat Step 3 for logarithmically many rounds time: $O(\log n \log k)$; work: $O(k \log n)$;



 determine for every x_i the leaf element before which it has to be inserted time: O(log n); work: O(k log n); CREW PRAM

all x_i 's that have to be inserted before the same element form a chain

2. determine the largest/smallest/middle element of every chain

- insert the middle element of every chain compute new chains time: O(log n); work: O(k_i log n); k_i= #inserted elements (computing new chains is constant time)
- repeat Step 3 for logarithmically many rounds time: O(log n log k); work: O(k log n);



 determine for every x_i the leaf element before which it has to be inserted time: O(log n); work: O(k log n); CREW PRAM

all x_i 's that have to be inserted before the same element form a chain

2. determine the largest/smallest/middle element of every chain

time: $\mathcal{O}(1)$; work: $\mathcal{O}(k)$;

3. insert the middle element of every chain compute new chains time: O(log n); work: O(k_i log n); k_i= #inserted elements (computing new chains is constant time)

```
    repeat Step 3 for logarithmically many rounds
time: O(log n log k); work: O(k log n);
```



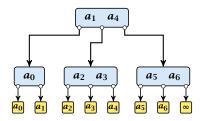
 determine for every x_i the leaf element before which it has to be inserted time: O(log n); work: O(k log n); CREW PRAM

all x_i 's that have to be inserted before the same element form a chain

2. determine the largest/smallest/middle element of every chain

- 3. insert the middle element of every chain compute new chains time: O(log n); work: O(k_i log n); k_i= #inserted elements (computing new chains is constant time)
- repeat Step 3 for logarithmically many rounds time: O(log n log k); work: O(k log n);

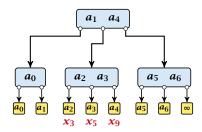






4.5 Inserting into a (2,3)-tree

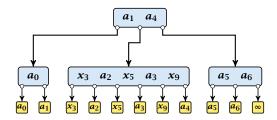
◆聞▶◆聖▶◆聖 60/295





4.5 Inserting into a (2,3)-tree

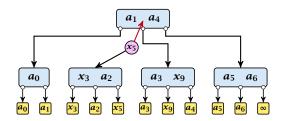
◆ □ → < Ξ → < Ξ → 60/295





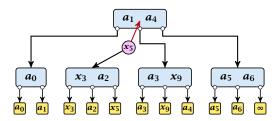
4.5 Inserting into a (2,3)-tree

◆聞▶◆聖▶◆聖 60/295





4.5 Inserting into a (2,3)-tree

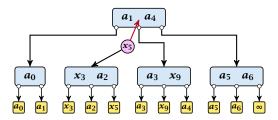


each internal node is split into at most two parts



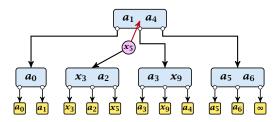
4.5 Inserting into a (2,3)-tree

◆ @ ▶ ◆ 臺 ▶ **◆** 臺 ▶ 60/295



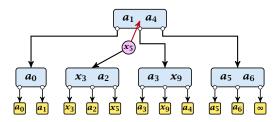
- each internal node is split into at most two parts
- each split operation promotes at most one element





- each internal node is split into at most two parts
- each split operation promotes at most one element
- hence, on every level we want to insert at most one element per successor pointer





- each internal node is split into at most two parts
- each split operation promotes at most one element
- hence, on every level we want to insert at most one element per successor pointer
- we can use the same routine for every level



Step 3, works in phases; one phase for every level of the tree

 Step 4, works in rounds; in each round a different set of elements is inserted

Observation

We can start with phase i of round r as long as phase i of round r - 1 and (of course), phase i - 1 of round r has finished.



- Step 3, works in phases; one phase for every level of the tree
- Step 4, works in rounds; in each round a different set of elements is inserted

Observation

We can start with phase i of round r as long as phase i of round r - 1 and (of course), phase i - 1 of round r has finished.



- Step 3, works in phases; one phase for every level of the tree
- Step 4, works in rounds; in each round a different set of elements is inserted

Observation

We can start with phase i of round r as long as phase i of round r-1 and (of course), phase i-1 of round r has finished.



- Step 3, works in phases; one phase for every level of the tree
- Step 4, works in rounds; in each round a different set of elements is inserted

Observation

We can start with phase i of round r as long as phase i of round r-1 and (of course), phase i-1 of round r has finished.

